Doomsday Engine - Feature #2292

Indication of an options default setting

2018-11-05 11:27 - vermil

Status:	New		**Start date:**	2018-11-05
Priority:	Normal		**% Done:**	0%
Assignee:				
Category:	User experience			
Target version:	User interface			

Description

Dday has lot's of options for configuring the map, hud etc etc. But it might be cool if the default/original setting for an option could be indicated somehow? Maybe the default value could be a unique colour, something like that.

Or a shortcut key that defaults any selected menu option to it's default.

Related issues:

Related to Feature #1607: Reset settings to defaults	**New**	**2013-10-19**
Related to Feature #1566: [Automap] Reset line colors	**New**	**2012-07-13**

History

#1 - 2018-11-05 11:32 - skyjake

- Category set to User experience

To clarify a bit, you are talking about the game's Options menu specifically?

#2 - 2018-11-05 11:49 - vermil

Yes. Mainly the options menu.

#3 - 2019-11-29 22:20 - skyjake

- Related to Feature #1607: Reset settings to defaults added

#4 - 2019-11-29 22:20 - skyjake

- Target version set to User interface

#5 - 2019-11-29 22:20 - skyjake

- Related to Feature #1566: [Automap] Reset line colors added