

Doomsday Engine - Feature #2281

Apply Values in Hexen

2018-08-29 09:17 - skyjake

Status:	New	Start date:	2007-05-05
Priority:	Normal	% Done:	0%
Assignee:	skyjake		
Category:	Enhancement		
Target version:	Modding		
Description			
Enable player values such as max health, max armour, max mana, item pickup amounts specifiable via Values.ded file like jDoom.			
Related issues:			
Copied from Feature #1445: Player Max Ammo Values in Heretic		Closed	2007-05-05

History

#1 - 2018-08-29 09:17 - skyjake

- Copied from Feature #1445: Player Max Ammo Values in Heretic added

#2 - 2018-08-29 09:18 - skyjake

- Priority changed from High to Normal

- Target version deleted (2.1 (Late 2018))

#3 - 2019-11-29 12:31 - skyjake

- Target version set to Modding