

Doomsday Engine - Feature #2281

Apply Values in Hexen

2018-08-29 09:17 - skyjake

<b>Status:</b>	New	<b>Start date:</b>	2007-05-05
<b>Priority:</b>	Normal	<b>% Done:</b>	0%
<b>Assignee:</b>	skyjake		
<b>Category:</b>	Enhancement		
<b>Target version:</b>	Modding		
<b>Description</b>			
Enable player values such as max health, max armour, max mana, item pickup amounts specifiable via Values.ded file like jDoom.			
<b>Related issues:</b>			
Copied from Feature #1445: Player Max Ammo Values in Heretic			Closed 2007-05-05

History

- #1 - 2018-08-29 09:17 - skyjake
  - Copied from Feature #1445: Player Max Ammo Values in Heretic added
- #2 - 2018-08-29 09:18 - skyjake
  - Priority changed from High to Normal
  - Target version deleted (2.1 (Late 2018))
- #3 - 2019-11-29 12:31 - skyjake
  - Target version set to Modding