Doomsday Engine - Bug #2263

no paths found matching "fx.blur.horizontal"

2017-08-08 17:19 - gamboni

Status:	Closed		**Start date:**	2017-08-08
Priority:	Normal		**% Done:**	0%
Assignee:				
Category:				
Target version:				

Description
that's all i get, apart from another error dialog: failed loading font "console18"
no matter if i try doomsday_2.0.3_x64.zip or doomsday_2.1.0-build2399_x64.zip
this project looks promising, but i have a feeling beginners are completely lost with it. i needed to CTRL-ALT-DEL and taskmanager to get back to the desktop.

History

#1 - 2017-08-08 22:15 - gamboni

gamboni wrote:

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ok, this is 100% solved, just install the .msi
unpacking and run a .zip did not work for me...

#2 - 2017-08-09 20:37 - skyjake

It certainly sounds like the ZIP packages were somehow invalid. I am currently unable to check whether those files you mention are working for me (traveling...), but I'll inspect them next week.

#3 - 2018-11-05 08:43 - skyjake

- Status changed from New to Closed