

Doomsday Engine - Feature #2237

Add "Max sound channels" option to Audio Settings

2017-04-04 08:12 - skyjake

Status:	Closed	Start date:	2017-04-04
Priority:	Low	% Done:	100%
Assignee:	skyjake		
Category:	Enhancement		
Target version:	2.1 (Late 2018)		
Description			
Instead of "-sfxchan", the number of sound channels should be configurable via Audio Settings.			

Associated revisions

Revision 288b749a - 2018-11-04 10:38 - skyjake

Audio|UI: Set SFX channel count in Audio Settings

The -sfxchan option now just changes the value of Config.audio.channels.

IssueID #2237

History

#1 - 2018-11-04 10:39 - skyjake

- Status changed from New to Resolved
- Assignee set to skyjake
- % Done changed from 0 to 100

#2 - 2018-11-05 19:15 - skyjake

- Status changed from Resolved to Closed