Doomsday Engine - Bug #2217

Fullscreen "Quit" button doesn't appear until after unloading a game

2017-03-22 20:46 - skyjake

Status:	Closed		**Start date:**	2017-03-22
Priority:	Lowest		**% Done:**	100%
Assignee:	skyjake			
Category:	User experience			
Target version:	2.0.1			

Description

When starting up in fullscreen mode, the Home "X Quit" button does not appear even though it is supposed to.

Associated revisions

Revision cc651ccb - 2017-04-11 19:12 - skyjake

UI|Client: Show the "X Quit" button after startup

IssueID #2217

Revision b46fcc00 - 2017-04-17 11:28 - skyjake

UI|Client: Show the "X Quit" button after startup

IssueID #2217

History

#1 - 2017-04-01 21:11 - skyjake

- Priority changed from Normal to Low

#2 - 2017-04-02 20:42 - skyjake

- Priority changed from Low to Lowest

#3 - 2017-04-11 19:52 - skyjake

- Status changed from New to Resolved

- Assignee set to skyjake

- % Done changed from 0 to 100

#4 - 2017-04-17 11:29 - skyjake

- Status changed from Resolved to Closed