Doomsday Engine - Bug #2198

[HeXen] Crash when going through portals with wings (trying to unlock map06 in hub1)

2017-02-07 01:12 - theleo ua

Status:	Closed	Start date:	2017-02-07
Priority:	Normal	% Done:	0%
Assignee:	skyjake		
Category:	Defect		
Target version:			

Description

[HeXen] Crash when going through portals with wings (trying to unlock map06 in hub1)

- 1) Start hexen original
- 2) Go to map03 (visit03 cheat is acceptable)
- 3) enter casper and indiana cheats
- 4) go to secret exit to map04 (you should enter casper cheat again to enter the portal)
- 5) activate wings of wrath in map04
- 6) try to solve "one half of the secret puzzle in map04"
- 7) go to the portal to map02

actual result: crash

expected result: player is teleported to map02 with activated wings workaround: do not activate wings unless map06 is unlocked

Bus is reproduced in live stream, so here is the video demonstration:

https://www.youtube.com/watch?v=zinx1oStuz0&index=8&list=PL5QwAqOy7WABpsDsuzSKwTk2S8QnzsLg5#t=1h59m50s (watch from 1:53:15 (collecting wings at map 02) to 1:59:50 (crash))

Doomsday.out attached

Reproduced in 1.15.8

History

#1 - 2017-02-07 15:56 - skyjake

- Tags set to Hexen, Gameplay
- Category set to Defect
- Status changed from New to In Progress
- Assignee changed from Deng Team to skyjake

#2 - 2017-02-07 17:56 - skyjake

- Status changed from In Progress to Resolved

I can definitely replicate the crash using 1.15.8. It looks like issue #2061, but that was marked as fixed in May 2015 (during the 1.15 RC period).

I believe the bug was actually only fixed in June 2016 by $\underline{\text{fb624179aa}}$. I could not reproduce the crash in recent 2.0 builds.

#3 - 2017-03-04 09:25 - skyjake

- Status changed from Resolved to Closed

Files

)17-02-07 th	heleo ua
)1	7-02-07 th

2024-04-18 1/1