

Doomsday Engine - Bug #2187

Light problem

2016-11-23 04:44 - Drako

Status: Closed	Start date: 2016-11-23
Priority: Normal	% Done: 0%
Assignee:	
Category: Defect	
Target version:	
Description	
Please take a look at the attached screenshot (Doom II, no packages loaded). There is a strange light problem in new builds. That problem was not present in older builds. This light problem appears also when some packages are loaded.	

History

#1 - 2016-11-23 09:56 - skyjake

How are you installing/upgrading Doomsday? Are you using the 64-bit MSI packages?

I just tested the latest 64-bit MSI package, and the upgrade failed for some reason (the Qt libraries weren't installed). Reinstalling fixed the problem. Could you try uninstalling and then reinstalling using the MSI package? (This won't affect your user files and saves.)

Of if you're using the ZIP package, try unzipping it into a new empty folder.

#2 - 2016-11-24 04:04 - Drako

That solved the problem. Thanks. I have been always unzipping new build into an old folder and just overwrite files..

#3 - 2016-11-24 05:52 - skyjake

- Status changed from New to Closed

Files

doom2-001.png	452 KB	2016-11-23	Drako
doom2-000.png	469 KB	2016-11-23	Drako
doom2-002.png	431 KB	2016-11-23	Drako
doom2-003.png	458 KB	2016-11-23	Drako
doom2-004.png	406 KB	2016-11-23	Drako
doom2-005.png	414 KB	2016-11-23	Drako