

Doomsday Engine - Feature #2143

Feature # 1429 (Closed): Support for Freedoom

Add FreeDOOM's FreeDM as a recognized Doom IWAD

2015-12-18 08:59 - skyjake

Status:	Closed	Start date:	2015-12-18
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:	3rd party compatibility		
Target version:	1.15.7		
Description			
FreeDM is vanilla compatible, so it should be recognized as an officially supported IWAD.			
https://www.doomworld.com/vb/freedoom/85134-freedoom-1-0-will-be-vanilla-compatible/			

Associated revisions

Revision 880f5734 - 2015-12-26 15:34 - skyjake

Doom: Added Freedoom's FreeDM as a recognized IWAD

The .mapinfo file and definitions were copied from Doom 2.

IssueID #2143

Revision 3e1069ab - 2015-12-26 17:00 - skyjake

Doom: Added Freedoom's FreeDM as a recognized IWAD

The .mapinfo file and definitions were copied from Doom 2.

IssueID #2143

History

#1 - 2015-12-18 09:29 - skyjake

- Parent task set to #1429

#2 - 2015-12-26 15:37 - skyjake

- Status changed from New to Resolved

- % Done changed from 0 to 100

#3 - 2015-12-26 17:02 - skyjake

- Status changed from Resolved to Closed