

Doomsday Engine - Bug #206

WIN32 - Alt+Tab Triggering

2005-01-06 14:38 - danij

Status: Closed	Start date: 2005-01-06
Priority: Normal	% Done: 100%
Assignee: danij	
Category:	
Target version: 1.8.5	

Description

On WIN32 it is common to use Alt+Tab when developing to quickly move between Doomsday, Photoshop, VS, Textpad, etc.

Atm Doomsday is not "aware" of Alt+Tab and consequently triggers the automap. It would be nice if Doomsday could be made to ignore this so that you can quickly switch programs in WIN32 without this side effect.

Related to this is some strange behaviour by the console if its open when Alt+Tab'ing between apps. What I think is happening is that the con-completion thinks an input event has occured as it starts cycling through all the console commands. You have to either lower the console or press tab again and clear the current line.

Labels: User Interface

History

#1 - 2006-04-08 01:04 - skyjake

(originally posted by anonymous SF.net user)

Logged In: YES
user_id=1271080

This problem exists on Linux. I can Alt-Tab until the sun consumes the Earth 5 billion years down the line, and the windowmanager will never get the alt-tab.

#2 - 2007-06-19 09:54 - danij

Logged In: YES
user_id=849456
Originator: YES

Fixed in svn for 1.9.0-beta6.