

Doomsday Engine - Bug #2054

Bug # 2064 (New): Bugs in HeXen Multiplayer

[MP] No weapon pickup notification in Hexen

2015-05-16 10:44 - vermil

Status:	New	Start date:	2015-05-16
Priority:	Low	% Done:	0%
Assignee:			
Category:	Defect		
Target version:	Multiplayer		
Description			
In HeXen MP, when one picks up a weapon, there is no audio or visual notification of any kind.			
Comparatively, mana pickups appear to produce the correct notifications.			

History

#1 - 2015-05-16 15:16 - skyjake

- Tags set to Hexen, Multiplayer
- Subject changed from [HeXen] No weapon pickup notification in multiplayer to [MP] No weapon pickup notification in Hexen
- Category set to Defect
- Priority changed from Normal to Low

#2 - 2015-05-20 13:09 - skyjake

- Related to Bug #2064: Bugs in HeXen Multiplayer added

#3 - 2015-05-20 13:11 - skyjake

- Related to deleted (Bug #2064: Bugs in HeXen Multiplayer)

#4 - 2015-05-20 13:11 - skyjake

- Parent task set to #2064

#5 - 2017-04-03 13:46 - skyjake

- Target version set to 2.1 (Late 2018)

#6 - 2018-07-29 16:53 - skyjake

- Target version changed from 2.1 (Late 2018) to Multiplayer