

Doomsday Engine - Bug #2007

[Hexen] Mana given when collecting already-owned, fourth-weapon pieces

2015-03-30 18:26 - danij

Status:	New	Start date:	2015-03-30
Priority:	Normal	% Done:	0%
Assignee:			
Category:	Defect		
Target version:	Vanilla / Gameplay		
Description			
Presently when one attempts to pickup a piece of the fourth-weapon the amount of mana (a.k.a. ammo) given is not always correct. For example; assemble the Quietus, fire some rounds and then attempt to collect another piece - the player should be given an equal amount of each type of mana - yet that does not always happen.			

History

#1 - 2015-03-30 18:26 - danij

- Subject changed from [Hexen] Mana given when collecting alread-owned, fourth-weapon pieces to [Hexen] Mana given when collecting already-owned, fourth-weapon pieces

#2 - 2017-04-03 13:50 - skyjake

- Target version set to 2.1 (Late 2018)

#3 - 2018-10-27 15:53 - skyjake

- Target version changed from 2.1 (Late 2018) to Vanilla / Gameplay