

## Doomsday Engine - Feature #2001

### Uninstall savegames, configs and other runtime files (optionally)

2015-03-25 10:54 - vermil

|  |                                 |
|--|---------------------------------|
| <b>Status:</b> Rejected  | <b>Start date:</b> 2015-03-25   |
| <b>Priority:</b> Normal  | <b>% Done:</b> 0%               |
| <b>Assignee:</b>   |                                 |
| <b>Category:</b> User experience   |                                 |
| <b>Target version:</b>   |                                 |
| <b>Description</b>   |                                 |
| Maybe the Dday uninstaller could be updated with a message saying it doesn't remove config's, save games etc (perhaps the message could detail where the default config folders are)?  |                                 |
| I suppose ideally, the uninstaller would feature an option to remove them, but Dday's ability to remap the config path means they would nescerilly always be stored in the same place? |                                 |
| <b>Related issues:</b>   |                                 |
| Related to Bug #2003: Windows uninstaller leaves compiled Python files behind  | <b>Closed</b> <b>2015-03-26</b> |

#### History

##### #1 - 2015-03-25 10:55 - vermil

Whoops, accidently listed it as a bug.

Users seem able to copy a report and change it from bug to RFE and vice versa, but one can't edit that information in an existing report.

##### #2 - 2015-03-25 11:29 - vermil

I figure it's sort of related; when one uninstalls Dday on Windows, it leaves various Python files in the Snowberry folder.

##### #3 - 2015-03-26 08:23 - skyjake

- *Tags set to Installer*

- *Tracker changed from Bug to Feature*

##### #4 - 2015-03-26 08:23 - skyjake

- *Category set to User experience*

##### #5 - 2015-03-26 08:24 - skyjake

- *Subject changed from Uninstaller and configs to Uninstall savegames, configs and other runtime files (optionally)*

##### #6 - 2015-03-26 08:26 - skyjake

- *Related to Bug #2003: Windows uninstaller leaves compiled Python files behind added*

##### #7 - 2019-11-29 21:16 - skyjake

- *Status changed from New to Rejected*