

Doomsday Engine - Bug #1925

[Doom] Values def can't change nightmare skill level option

2014-12-04 22:34 - vermil

Status:	New	Start date:	2014-12-04
Priority:	Normal	% Done:	0%
Assignee:			
Category:	Defect		
Target version:	Modding		
Description			
Values def based replacements for the nightmare skill graphic on the skill level menu don't work.			
Apologies for the shortness; it's not a bug that requires a lot of description.			

History

#1 - 2014-12-04 22:40 - danij

- Tags set to Menu, UI

#2 - 2014-12-04 22:50 - danij

- Category set to Defect

#3 - 2017-04-03 14:04 - skyjake

- Target version set to Modding