

Doomsday Engine - Feature #1905

God mode console cheat that doesn't restore health

2014-11-20 19:37 - vermil

Status:	New	Start date:	2014-11-20
Priority:	Low	% Done:	0%
Assignee:			
Category:	Enhancement		
Target version:	Vanilla / Gameplay		

Description

Pretty much what the subject states. I believe it would give the user more options, if they had access to a god mode cheat variant that didn't set their health to 100%.

In short, that the Vanilla cheat code (IDDQD, QUICKEN etc) would function as it always has, but the 'god' console cheat wouldn't alter the players health when used.

I figure some users may want to turn on god mode to get past a specific point, but when past that point, want to continue with their pre-god mode health (for instance if a player saves their game right as an unseen missile is about to kill them; they can turn on god mode to deal with that and then continue with unaltered stats).

History

#1 - 2019-11-29 21:09 - skyjake

- Category set to Enhancement
- Priority changed from Normal to Low
- Target version set to Vanilla / Gameplay

#2 - 2019-11-29 21:09 - skyjake

- Subject changed from God mode console cheat not to restore health? to God mode console cheat that doesn't restore health