

## Doomsday Engine - Bug #1872

### Copyright year of Windows binaries incorrect

2014-10-07 00:40 - danij

<b>Status:</b>	Closed	<b>Start date:</b>	2014-10-07
<b>Priority:</b>	Low	<b>% Done:</b>	100%
<b>Assignee:</b>	skyjake		
<b>Category:</b>	Defect		
<b>Target version:</b>	2.1 (Late 2018)		
<b>Description</b>			
Most of the built binaries are either missing this information entirely, or the metadata is out of date.			

#### Associated revisions

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##### Revision 68a3196c - 2018-10-27 19:05 - skyjake

Updated copyright years in binary metadata

Now this information is up to date for 2018 and the 2.1 release.

However, since there is a recurring need to update this info, the appropriate way would be automate it with predefined symbols as much as possible (cf. Version.cmake).

IssueID #1872

#### History

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##### #1 - 2017-04-03 14:11 - skyjake

- Target version set to 2.1 (Late 2018)

##### #2 - 2018-10-27 15:57 - skyjake

- Priority changed from Normal to Low

##### #3 - 2018-10-27 19:05 - skyjake

- Status changed from New to Resolved

- Assignee set to skyjake

- % Done changed from 0 to 100

##### #4 - 2018-11-05 19:15 - skyjake

- Status changed from Resolved to Closed