

## Doomsday Engine - Feature #1840

### Support ZDoom-extended MAPINFO format

2014-07-17 16:54 - danij

<b>Status:</b> Progressed	<b>Start date:</b> 2014-07-17
<b>Priority:</b> Normal	<b>% Done:</b> 47%
<b>Assignee:</b>	
<b>Category:</b> Enhancement	
<b>Target version:</b> Modding	
<b>Description</b> ZDoom has extended the MAPINFO format with numerous new features and some entirely new definition types, for defining episodes and hubs. As this new functionality is an extension to Hexen's MAPINFO format, such definitions will presently fail to parse if it uses any of these enhancements.  Ultimately we should support most if not all of these features.	
<b>Subtasks:</b>	
Feature # 1841: Update MAPINFO parser to ignore ZDoom specific extensions	<b>Closed</b>
Feature # 1842: Support ZDoom's episode and hub definitions in MAPINFO	<b>Progressed</b>
Feature # 1844: Support ZDoom's skill definitions in MAPINFO	<b>New</b>

#### History

##### #1 - 2014-07-21 08:03 - skyjake

- Tags changed from Resources, Mod to Resources, Mod, ZDoom

##### #2 - 2015-04-22 04:32 - danij

- Status changed from New to In Progress

- Assignee set to danij

##### #3 - 2016-07-05 23:57 - skyjake

- Status changed from In Progress to Progressed

##### #4 - 2019-11-29 12:31 - skyjake

- Target version set to Modding

##### #5 - 2019-11-29 23:06 - skyjake

- Assignee deleted (danij)