

Doomsday Engine - Bug #1824

Incorrect music for Doom2 TNT - MAP21

2014-06-18 20:10 - danij

Status:	Closed	Start date:	2014-06-18
Priority:	Normal	% Done:	100%
Assignee:	danij		
Category:	Vanilla emulation		
Target version:	1.14.5		
Description			
The MapInfo definition for this map results in the track "in_cit" rather than "count2" being played.			

Associated revisions

Revision 07c6dad3 - 2014-06-12 09:48 - danij

Fixed|Doom|Music: Incorrect music for Doom2 TNT - MAP21

History

#1 - 2014-06-18 20:11 - danij

- Status changed from New to Closed

- % Done changed from 0 to 100