Doomsday Engine - Feature #1823

Feature # 1608 (Progressed): Integrate Doomsday Script

Subclassing in Doomsday Script

2014-06-16 09:01 - skyjake

Status:	Closed	Start date:	2014-06-16
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:	Enhancement		
Target version:	1.15		

Description

Doomsday Script needs to have a mechanism to derive instances from class objects. For instance, the functions for manipulating a specific type of object should be put in a shared class object.

In practice, this can be a very weakly-typed OO system: classes and instances are both records, and can be used interchangeably.

- Member operator needs to look up symbols from superclasses.
- Instantiating from a record using the call operator.
- Calling a constructor automatically.

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