Doomsday Engine - Bug #1818

Model "Shadow radius" ignored

2014-06-01 07:21 - skyjake

Status:	Closed		**Start date:**	2014-06-01
Priority:	Normal		**% Done:**	100%
Assignee:	skyjake			
Category:	Regression			
Target version:	1.15			

Description

The Shadow radius parameter was disabled in **31eb8684**.

Associated revisions

Revision 22a924bb - 2014-12-06 11:40 - skyjake

Fixed|Renderer: Apply "shadowRadius" when one is defined for a model

If a greater-than-zero shadow radius is defined, it will be used when drawing the shadow for the model.

IssueID #1818

History

#1 - 2014-12-03 22:42 - skyjake

- Assignee set to skyjake

#2 - 2014-12-03 22:43 - skyjake

- Status changed from New to In Progress

- % Done changed from 0 to 90

#3 - 2014-12-06 14:28 - skyjake

- Status changed from In Progress to Closed

- % Done changed from 90 to 100