

Doomsday Engine - Bug #1801

crash when loading map 21 of Kama Sutra with latest build '1222'.

2014-05-10 12:36 - Gary

Status:	Rejected	Start date:	2014-05-10
Priority:	Normal	% Done:	0%
Assignee:			
Category:			
Target version:			
Description			
After beating level 20 'traps' when loading map 21, it will crash immediately every time with build 1222. I assume it does on builds before that too. So I have no idea what that level even is. it also fails to load when using the warp command.			

History

#1 - 2014-05-10 12:41 - Gary

Gary wrote:

After beating level 20 'traps' when loading map 21, it will crash immediately every time with build 1222. I assume it does on builds before that too. So I have no idea what that level even is. it also fails to load when using the warp command.

well, it looks like a hell of a lot of Arch viles here, so maybe that has to do with it?: <http://www.youtube.com/watch?v=Ujt4UzVKg20>

#2 - 2014-05-11 10:05 - Gary

It might have been a problem with the save game file. it works now. This bug report can be removed.

#3 - 2014-05-11 10:17 - skyjake

- Status changed from New to Rejected