Doomsday Engine - Bug #1751

Shift key state not recognized by bindings when typing in console

2014-04-17 08:56 - skyjake

Status:	Closed		**Start date:**	2014-04-17
Priority:	High		**% Done:**	100%
Assignee:	skyjake			
Category:	Regression			
Target version:	1.14.1			

Description

It seems that the console command line widget is not letting the Shift key state be updated appropriately for bindings, because the "tilde + shift-up" binding is being executed even though Shift is down.

Associated revisions

Revision 3a10525d - 2014-04-17 10:38 - skyjake

Fixed|Input|Bindings: Shift state not recognized when task bar is open

An open task bar was eating all key modifier events, however this interfered with the evaluation of binding conditions.

IssueID #1751

Revision 94362344 - 2014-04-17 10:45 - skyjake

Fixed|Input|Bindings: Shift state not recognized when task bar is open

An open task bar was eating all key modifier events, however this interfered with the evaluation of binding conditions.

IssueID #1751

History

#1 - 2014-04-17 10:46 - skyjake

- Status changed from In Progress to Closed

- % Done changed from 0 to 100