Doomsday Engine - Bug #1706

Default Mapinfo music glitch

2014-01-03 23:57 - vermil

Status:	Closed		**Start date:**	2014-01-03
Priority:	Normal		**% Done:**	0%
Assignee:				
Category:				
Target version:				

Description

The music track used by the default MapInfo def is changed to the intermission screen if the player completes a map that used it.

The player has to enter a map that has a mapinfo def defined, to restore the correct music.

Related issues:

Is duplicate of Bug #1817: Premap infine and preplaying music oversight	**Feedback**	**2014-05-30**

History

#1 - 2014-10-05 19:57 - danij

- Is duplicate of Bug #1817: Premap infine and preplaying music oversight added

#2 - 2014-10-05 19:57 - danij

- Status changed from New to Closed