

Doomsday Engine - Bug #17

Scripted messages not shown on clientside

2003-03-12 20:15 - skyjake

Status:	Closed	Start date:	2003-03-12
Priority:	Normal	% Done:	100%
Assignee:	skyjake		
Category:			
Target version:	1.7.7		
Description Scripted messages, such as the "puzzle solved" and Korax's messages (map2, map13, etc.) are not showing up on clientside. Most likely they aren't even sent to the clients. Labels: jHexen Multiplayer			