

Doomsday Engine - Feature #1656

UI for VR / Oculus Rift config

2013-11-05 08:19 - skyjake

Status: Closed	Start date: 2013-10-24
Priority: Normal	% Done: 100%
Assignee: skyjake	
Category: User experience	
Target version: 1.13	
Description If an Oculus Rift is available, the UI should show appropriate settings to configure it. Other VR settings should also have their own settings dialog. Suitable console commands and variables should also be added.	
Related issues: Follows Feature #1636: Support for Oculus Rift Closed 2013-10-23	

History

#1 - 2013-11-05 10:56 - skyjake

- Due date deleted (2013-10-24)

#2 - 2013-11-05 10:57 - skyjake

- Subject changed from VR and Oculus Rift UI to UI for VR and Oculus Rift config

#3 - 2013-11-05 11:02 - skyjake

- Subject changed from UI for VR and Oculus Rift config to UI for VR / Oculus Rift config

#4 - 2013-12-17 13:59 - skyjake

- Assignee set to skyjake

#5 - 2013-12-23 12:25 - skyjake

- Status changed from New to Closed

- Target version set to 1.13

- % Done changed from 0 to 100