Doomsday Engine - Bug #1645

Crash with console autocompletion

2013-10-29 09:06 - skyjake

Status:	Closed		**Start date:**	2013-10-29
Priority:	Normal		**% Done:**	100%
Assignee:	skyjake			
Category:	Regression			
Target version:	1.12.2			

Description
Also, the contents of the autocompletion popup are not always up to date. Most likely a bug with the popup reshowing logic.
See: http://dengine.net/forums/viewtopic.php?f=7&t=1591

Related issues:		
Related to Bug #1590: Cannot reshow autocompletion popup	**Closed**	**2013-10-18**

Associated revisions

Revision c3d6bca8 - 2013-10-29 09:43 - skyjake

Fixed|Console|UI: Crash when using autocompletion

The logic for reshowing the completion popup was incomplete.

This commit fixes #1645.

Revision 1d2efded - 2013-10-29 09:43 - skyjake

Fixed|Console|UI: Crash when using autocompletion

The logic for reshowing the completion popup was incomplete.

This commit fixes #1645.

History

#1 - 2013-10-29 09:47 - skyjake

- *Status changed from In Progress to Closed*

- *% Done changed from 0 to 100*