

## Doomsday Engine - Bug #162

### SelSkin doesn't work when Dim flag set

2004-02-16 00:55 - danij

<b>Status:</b> Closed	<b>Start date:</b> 2004-02-16
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b> 1.7.14	
<b>Description</b> The model flag Dim prevents SelSkins from working. If this flag is set the model is rendered with skin #0  Dani J  <b>Labels:</b> Graphics	