Doomsday Engine - Bug #161

Doomsday crashes at startup when using external audio.

2004-01-24 11:32 - major_kerensky

Status:	Closed	**Start date:**	2004-01-24
Priority:	Normal	**% Done:**	100%
Assignee:	skyjake		
Category:			
Target version:			

Description

If I just start Doomsday with external audio files
selected it just halts right before the loading
animation (the bar which gets filled up quickly) should
appear.

It works well if I select Midi and it also works in I
disable music with the kickstart launcher. If I select
Direct Sound 6 it takes about a minute a minute to
start but at least I have external audio. I am using
the latest versions of Sycraft's Doom Soundtracks. And
it seems that it starts without problems with external
files after I have started Doomsday some times, but I
have not yet been able to reproduce this behaviour in
such a way as to be able to give accurate information,
I just include it as additional info.

Labels: Startup

History

#1 - 2004-08-21 08:47 - skyjake

Logged In: YES
user_id=717323

This has probably been fixed already?