

Doomsday Engine - Feature #1567

[Automap] Quick hide/show markers

2012-07-13 20:54 - vermil

Status: Rejected	Start date: 2012-07-13
Priority: Low	% Done: 0%
Assignee:	
Category: Enhancement	
Target version:	
Description Currently you can place markers and clear them all. But I'd like to suggest a control binding to hide/show them in case you want to remove them for only a moment, but then redisplay them after.	

History

#1 - 2013-10-18 21:05 - skyjake

- Tags set to Automap
- Subject changed from Automap: an option to hide and show markers to [Automap] Option to hide and show markers
- Category set to Enhancement
- Priority changed from Normal to Low

This might already be doable by binding different things to "down" and "up" key events.

#2 - 2013-10-18 21:06 - skyjake

- Subject changed from [Automap] Option to hide and show markers to [Automap] Quick hide/show markers

#3 - 2019-11-29 15:47 - skyjake

- Status changed from New to Rejected