

Doomsday Engine - Feature #1560

[Heretic|Hexen] Original freelook range option

2012-06-11 09:24 - vermil

Status: Rejected	Start date: 2012-06-11
Priority: Low	% Done: 0%
Assignee:	
Category: Vanilla emulation	
Target version:	
Description	
In the original Heretic and HeXen, the freelook range was limited, compared to Dday which allows the player to look up/down a full 90 degrees.	
While it was limited in the original games due to the software renderer, it might be nice to have a compat option in Dday to allow the user to optionally mimic this limited range. For that authentic Vanilla experience should the user wish.	
Labels: Heretic, Hexen	

History

#1 - 2012-06-14 07:52 - danij

- **labels:** Non-Doom Games --> Heretic, Hexen
- **summary:** [Heretic/HeXen] Original freelook range option --> [Heretic|Hexen] Original freelook range option
- **milestone:** --> Eventually

#2 - 2013-10-22 12:32 - skyjake

- *Tags set to Input, Heretic, Hexen*
- *Category set to Vanilla emulation*

#3 - 2013-10-22 12:32 - skyjake

- *Priority changed from Normal to Low*

#4 - 2019-11-29 15:47 - skyjake

- *Status changed from New to Rejected*