Doomsday Engine - Bug #15

Master server isn't working

2003-03-11 00:53 - skyjake

Status:	Closed	**Start date:**	2003-03-11
Priority:	Low	**% Done:**	100%
Assignee:	skyjake		
Category:			
Target version:	1.7.8		

Description

I started a game and told it to inform the master server.

It refused to show up.

Labels: Networking

History

#1 - 2003-03-11 09:48 - skyjake

Logged In: YES
user_id=717323

If the master server cvars are correctly set, announcements
and requests work nicely. Check that your config is OK:
http://www.doomsdayhq.com/doc_multi.php