

Doomsday Engine - Feature #1493

Opposites for mobj_gone and activator_type requirements

2009-05-19 18:02 - vermil

Status:	New	Start date:	2009-05-19
Priority:	Normal	% Done:	0%
Assignee:			
Category:			
Target version:	Modding		
Description As the summary suggests. XG requirements that check for the presence of mobj X and to have an xg line/sector affect all mobj's except X.			
Labels: XG			
Related issues: Related to Feature #1620: XG 2.0			
		Progressed	2010-04-20

History

#1 - 2013-10-22 10:08 - skyjake

- Tags set to XG

#2 - 2017-04-03 18:48 - skyjake

- Target version set to Modding