

Doomsday Engine - Feature #1491

Variable damage for the pmf_crush plane move flag

2009-04-29 11:58 - vermil

Status: New	Start date: 2009-04-29
Priority: Normal	% Done: 0%
Assignee:	
Category:	
Target version: Modding	
Description Variable damage for the pmf_crush plane move flag. Currently the flag will make the plane do hardcoded 10 damage a tic.	
Labels: XG	
Related issues: Related to Feature #1620: XG 2.0 Progressed 2010-04-20	

History

#1 - 2013-10-22 10:06 - skyjake

- Tags set to Mod, XG

#2 - 2017-04-03 18:48 - skyjake

- Target version set to Modding