Doomsday Engine - Feature #1409

[DOOM/HERETIC/HEXEN] Automap - font scaling for Map names

2006-08-02 19:21 - deus-ex

Status:	Closed		**Start date:**	2006-08-02
Priority:	Normal		**% Done:**	100%
Assignee:	danij			
Category:				
Target version:				

Description

Display of map names in the Automap of jDoom/jHeretic
is to small, jHexen currently lacks display of map
names (bug reported).

An option to control the font scaling would be
appreciated.

Labels: User Interface

History

#1 - 2008-09-24 11:07 - danij

The size of the map name displayed in the automap is now dependent upon the HUD scale. Implemented in svn for 1.9.0-beta6