

Doomsday Engine - Feature #1382

Copy for XG lines and sectors

2005-07-07 00:58 - jimigrey

Status: Closed	Start date: 2005-07-07
Priority: Normal	% Done: 100%
Assignee: danij	
Category:	
Target version:	
Description So I made this door xg line type, now I want a copy of this line type, but I want it need a red keycard from the player. It is needed to copy the whole line type and this will make XG dedes long. Instead of copying the normal line type completely, I'd like to use the Copy and have only the changed script line in this copy and of course a new line type ID, everything else is just copied from the previous line. Same kind of stuff should be available for sector types too. Labels: XG	

History

#1 - 2005-08-08 13:08 - danij

Logged In: YES
user_id=849456

Implemented for 1.9.0