

Doomsday Engine - Feature #1358

Object oriented fog

2004-08-19 13:02 - resurrection

Status: Rejected	Start date: 2004-08-19
Priority: Normal	% Done: 0%
Assignee:	
Category:	
Target version:	
Description A doomobject casting fog	
Labels: Game Objects	

History

#1 - 2013-10-21 17:14 - skyjake

- Status changed from New to Rejected

Not enough information.