

## Doomsday Engine - Feature #1353

### Doomsday HUD improvements

2004-07-29 01:15 - ice91

<b>Status:</b> Closed	<b>Start date:</b> 2004-07-29
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b> danij	
<b>Category:</b>	
<b>Target version:</b>	
<b>Description</b> I think the fullscreen HUD of Hexen should at least have the option of displaying "AC" or armor.  Also I wouldn't mind seeing options for keeping the hud as it is but the ability to have it transparent. Also options to change the font and colors would be nice.  <b>Labels:</b> Customizability	

#### History

#1 - 2005-05-29 13:53 - danij

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Implemented in CVS.