

Doomsday Engine - Feature #1333

Specific data component in line/plane/sector reference

2004-03-02 00:03 - danij

<div>Status:Closed</div> <div>Priority:Normal</div> <div>Assignee:</div> <div>Category:</div> <div>Target version:</div>	<div>Start date:2004-03-02</div> <div>% Done:100%</div>
<div>Description</div> <div><p>When creating switches with more than one effect it would be usefull to reference lines/planes/sectors by specifying the act tag directly.</p><p>So for instance line 1 is a switch that starts a chain sequence. The first line type in the chain is a plane move of plane referenced by the switch line's sector tag. The second line in the chain sequence is another plane move but this time the reference is directly implied in the line type.</p><p>So eg - when using lpref_tagged_floors to refer to the plane with the tag of the refering line, you could instead specify the data component to find the referenced plane.</p></div> <div>Labels: XG</div>	

History

#1 - 2005-08-22 15:10 - danij

Logged In: YES
user_id=849456

I've just found that this functionality already exists. Maybe the XG doc needs updating as there is no mention of this.