

Doomsday Engine - Feature #1309

EAX Advanced HD Support

2003-11-02 14:18 - ton80

Status: Closed	Start date: 2003-11-02
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version:	
Description Could it be supported? Especially occlusions and morphing.	
Labels: Sound	

History

#1 - 2003-11-09 01:51 - danij

Out of date.

#2 - 2009-10-04 21:16 - skyjake

Logged In: YES
user_id=717323

I don't think it would be quite worth the effort... Pretty cool, though.