

Doomsday Engine - Feature #1243

In-WAD DED files

2003-07-18 18:49 - chrisdragon

Status: Closed	Start date: 2003-07-18
Priority: Normal	% Done: 100%
Assignee:	
Category:	
Target version:	
Description How about having DED files being able to be inside of WAD files, having the in-wad DEDs override the external ones in the DED folders?	
Labels: Data	

History

#1 - 2003-07-18 22:24 - skyjake

(originally posted by anonymous SF.net user)

Logged In: NO

You could do this sort of thing now, get your wad and your ded and zip them into a pk3 file.

I dont know if the ded's in the file would take precedence; youd think that they should though, and they probably do

#2 - 2003-07-18 22:24 - skyjake

Logged In: YES
user_id=717323

Add the DED file into the WAD using the lump name DD_DEFNS.

This is mentioned in the Readme (section 3.4).

#3 - 2003-07-21 11:07 - skyjake

Logged In: YES
user_id=717323

If that doesn't work correctly, submit a bug report. :-)