Doomsday Engine - Feature #1237

Cheats

2003-07-11 21:08 - skyjake

| Status: | Closed | Start date: | 2003-07-11 |
|-----------------|--------|-------------|------------|
| Priority: | Normal | % Done: | 100% |
| Assignee: | | | |
| Category: | | | |
| Target version: | | | |

Description

Why cheat "give *" (give a;give w;give i) is working in Multiplayer game (version 1.7.11)? I think this should be switched off or server can select: allow this cheat or no!!!

I think "god" and "noclip" cheats shouldn't be allowed or may be only server may use this cheats.

Please make cheat configuration in server settings (before launching server).

Thanks!

Labels: Multiplayer

History

#1 - 2003-07-13 11:07 - skyjake

(originally posted by anonymous SF.net user)

Logged In: NO

Shouldn't be allowed to cheat at all in multiplayer, well, maybe co-op but that's it. I hate cheaters.

2024-04-28 1/1