Doomsday Engine - Feature #1221

Movies playing on world surfaces (monitors, etc.)

2003-07-03 04:16 - skyjake

Status:	Rejected	**Start date:**	2003-07-03
Priority:	Low	**% Done:**	0%
Assignee:			
Category:	Enhancement		
Target version:			

Description

Longer, movies that could be viewed off of textures like monitors or whatever in game. Small, compressed format would be best.

Labels: Graphics

Related issues:

Related to Feature #1627: Render game view to a texture	**Closed**	**2013-10-22**

History

#1 - 2013-10-20 21:17 - skyjake

- Tags set to Textures, Animation

- Subject changed from Movies playing on monitors,etc.. to Movies playing on world surfaces (monitors, etc.)

#2 - 2013-10-20 21:18 - skyjake

- Priority changed from Normal to Low

#3 - 2016-08-09 10:45 - skyjake

- Category set to Enhancement

#4 - 2019-11-29 15:21 - skyjake

- Status changed from New to Rejected