

## Doomsday Engine - Feature #1206

### Option to mirror HUD model

2003-06-24 21:56 - skyjake

<b>Status:</b> Closed	<b>Start date:</b> 2003-06-24
<b>Priority:</b> Normal	<b>% Done:</b> 100%
<b>Assignee:</b> skyjake	
<b>Category:</b>	
<b>Target version:</b>	
<b>Description</b> A cvar for mirroring all HUD models horizontally, for left/right-handedness.	
<b>Labels:</b> Graphics	

### History

---

#1 - 2003-10-05 09:53 - skyjake

Logged In: YES  
user\_id=717323

The cvar is rend-model-mirror-hud.