

Doomsday Engine - Feature #1189

Music restart at respawn should be optional

2003-06-15 13:09 - noctrun

Status: Rejected	Start date: 2003-06-15
Priority: Normal	% Done: 0%
Assignee:	
Category:	
Target version:	
Description a 'restart background music when respawning: yes/no'-option since it's kinda annoying when the music restarts when I'm dying, especially during deathmatch	
Labels: Sound	

History

#1 - 2016-08-09 10:41 - skyjake

- Status changed from New to Rejected