

Doomsday Engine - Feature #1185

Controls for moving camera up/down

2003-06-13 20:11 - skyjake

Status: Rejected	Start date: 2003-06-13
Priority: Normal	% Done: 0%
Assignee:	
Category:	
Target version:	
Description The camera could use controls for moving up/down along the Z axis, regardless of view orientation. Perhaps up/down along view orientation, too (with Strafe). Labels: User Interface	

History

#1 - 2003-06-15 00:40 - skyjake

(originally posted by anonymous SF.net user)

Logged In: NO

Basically giving the camera's the ability to fly. So that fly by's are possible in demos.

#2 - 2016-08-09 10:42 - skyjake

- Status changed from New to Rejected