Doomsday Engine - Bug #117

Skull on main menu out of control

2003-07-29 09:14 - skyjake

Status:	Closed	**Start date:**	2003-07-29
Priority:	Low	**% Done:**	100%
Assignee:			
Category:			
Target version:	1.7.11		

Description

The main menu when I launch JDoom (using Kicks.exe)
flickers and the damn skull just flickers up and down
the menu rapidly (I cant choose what I select and it's
impossible to hit new game)

Labels: Controllers

History

#1 - 2003-07-29 10:55 - skyjake

Logged In: YES
user_id=717323

Check that you have DirectX 8 or newer installed.

What is printed in your Run\jDoom\Doomsday.out?