Doomsday Engine - Feature #1138

Port it to Linux :-)

2003-03-05 07:02 - skyjake

Status:	Closed	**Start date:**	2003-03-05
Priority:	Normal	**% Done:**	100%
Assignee:	skyjake		
Category:			
Target version:			

Description
Port it to Linux :-)

Labels: OS Support

History

#1 - 2003-03-27 17:27 - skyjake

Logged In: YES
user_id=717323

Linux support will most likely be added in version 2.0 (i.e.
at least six months away?).

#2 - 2003-05-19 16:05 - skyjake

(originally posted by anonymous SF.net user)

Logged In: YES
user_id=5668

excellent , looking forward to it :)

#3 - 2003-06-17 13:49 - noctrun

Logged In: YES
user_id=501315

"Linux support will most likely be added in version 2.0" skyjake

oh yes, that's great news

#4 - 2003-06-21 20:36 - skyjake

(originally posted by anonymous SF.net user)

Logged In: YES
user_id=803068

I second the Linux port idea, I love the engine but hate
Windows. Hopefully when porting it to Linux there is no loss
of quality. :-)

#5 - 2003-08-21 11:42 - skyjake

(originally posted by anonymous SF.net user)

Logged In: YES
user_id=355760

Yes, I support this request!