Doomsday Engine - Bug #1111

Help Infine can't be closed

2013-02-01 21:12 - vermil

Status:	Closed		**Start date:**	2013-02-01
Priority:	Normal		**% Done:**	100%
Assignee:	skyjake			
Category:				
Target version:	1.10			

Description

The Help infine in all games can't be closed once opened.

I haven't looked yet to see whether it is a mistake with the infine or a bug in infine.

Labels: InFine, Client

History

#1 - 2013-02-06 16:31 - skyjake

- **labels**: help infine --> InFine, Client
- **status**: open --> fixed
- **assigned_to**: Jaakko Keränen
- **priority**: 1 --> 5

#2 - 2013-02-06 16:36 - skyjake

Fixed in commit: https://github.com/skyjake/Doomsday-Engine/commit/0a23625c28ceea58c634482bbee9366e486939bc