

Doomsday Engine - Bug #1086

'recorddemo' console command seg faults

2012-08-30 12:04 - vermil

Status: Closed	Start date: 2012-08-30
Priority: Low	% Done: 100%
Assignee: skyjake	
Category:	
Target version: 1.9.9	

Description

I know demo recording is broken currently.

However, in the latest builds it doesn't just produce a bugged demo, but actually causes a seg violation as soon as one enters 'recorddemo' in the console.

As much a suggestion as a bug report; until Deng team have the time to work on fixing demo recording following the rewrite, maybe the console command can be outright disabled; if a user enters the console command a message is printed saying something like 'demo recording currently doesn't work'.

Better than a crash at any rate.

Labels: Console, Demo Mode

History

#1 - 2012-08-30 12:05 - skyjake

- **labels:** Demo, Console --> Console, Demo Mode

#2 - 2012-08-30 13:30 - skyjake

- **status:** open --> fixed

#3 - 2012-09-19 12:15 - vermil

Dang, forgot to change the 'milestone' to 1.9; it defaults to 1.8.6.

#4 - 2013-07-15 16:33 - skyjake

- **labels:** demos --> Demo
- **assigned_to:** Jaakko Keränen
- **milestone:** v1.8.6 --> v1.9.9
- **priority:** 1 --> 3

- **labels:** Demo --> Demo, Console