

Doomsday Engine - Bug #1013

HeXen demo game mode broken

2012-03-22 22:55 - vermil

Status: Closed	Start date: 2012-03-22
Priority: High	% Done: 100%
Assignee: skyjake	
Category:	
Target version: 1.9.7	
Description The HeXen demo game mode is accidently looking for the lwad from the full version of HeXen instead of either of the demo lwads (there are two different demo versions of HeXen with some differences in the lwads).	
Labels: Data	

History

#1 - 2012-03-22 23:09 - skyjake

Fixed for 1.9.8.

Added a separate game mode for the Beta Demo (the earlier IWAD), which contains a bug: two CHAIN lumps, causing a crash when trying to play it as sound "ambient12".

#2 - 2012-05-25 10:23 - vermil

The two HeXen demo versions: 2nd Oct 1995 release and 18th Oct 1995 re-release respectively.

<http://www.doomworld.com/idgames/index.php?id=15895>

<http://www.doomworld.com/idgames/index.php?id=7045>