

Doomsday Engine - Bug #101

jHeretic: No wind on clientside

2003-07-03 15:56 - skyjake

Status: Closed	Start date: 2003-07-03
Priority: Urgent	% Done: 100%
Assignee: skyjake	
Category:	
Target version:	
Description For example in E1M1, the client is not feeling the wind in the large water area.	
Labels: jHeretic Multiplayer	